

IMPERIUM - SPACE WOLVES

THUNDERWOLF CAVALRY

M12"

T6

SV3+

W4

LD6+

OC2

115–230 PTS

Base 60mm



- Close-quarters
- Combat Doctrines

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Bolt pistolCLOSE-QUARTERS

R12"

A1

BS3+

S5

AP-1

D1

VERWUNDET

2+T1–2

3+T3–4

4+T5

5+T6–9

6+T10+

BoltgunRAPID FIRE 1

R24"

A2

BS3+

S5

AP-1

D1

VERWUNDET

2+T1–2

3+T3–4

4+T5

5+T6–9

6+T10+

► Plasma pistol - standardCLOSE-QUARTERS

R12"

A1

BS3+

S7

AP-2

D1

VERWUNDET

2+T1–3

3+T4–6

4+T7

5+T8–13

6+T14+

► Plasma pistol - superchargeHAZARDOUSCLOSE-QUARTERS

R12"

A1

BS3+

S8

AP-3

D2

VERWUNDET

2+T1–4

3+T5–7

4+T8

5+T9–15

6+T16+

4ANGRIFF

Thunderous Charge

If this unit made a charge move this turn this units melee attacks have

• +1 S

• +1 D

5NAHKAMPF

Teeth and clawsEXTRA ATTACKS

RMelee

A3

WS4+

S5

AP-1

D1

VERWUNDET

2+T1–2

3+T3–4

4+T5

5+T6–9

6+T10+

Wolf Guard Weapon

RMelee

A4

WS3+

S5

AP-2

D2

VERWUNDET

2+T1–2

3+T3–4

4+T5

5+T6–9

6+T10+

VERTEIDIGUNG

IMMER / EINMALIG

Storm Shield

This model has a 4+ InSv.

GEGEN DIESE EINHEIT

W6 · RW 3+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+S12+

3+S7–11

4+S6

5+S4–5

6+S1–3

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -36+

DS -4-

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

3-6x Thunderwolf w/ plasma pistol oder Thunderwolf w/ boltgun and storm shield oder Thunderwolf w/ bolt pistol

Ausrüstung: Bolt pistol, Boltgun, ► Plasma pistol - standard, ► Plasma pistol - supercharge, Teeth and claws, Wolf Guard Weapon

• This model's Bolt pistol can be replaced with 1x Plasma pistol or 1x Boltgun.

KEYWORDS Mounted, Grenades, Imperium, Thunderwolf Cavalry · FRAKTION Adeptus Astartes, Space Wolves